

Constructing low star discrepancy point sets with genetic algorithms

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Numerical Integration

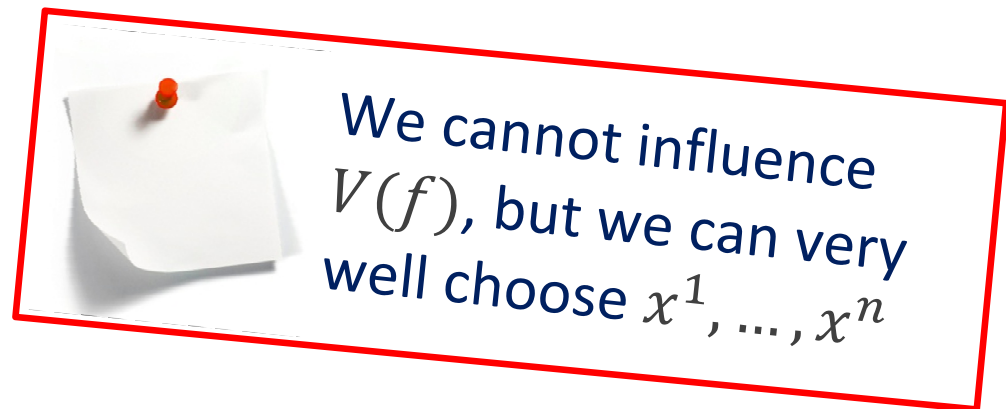
- One of the most challenging questions in numerical analysis: compute $\int f(x)dx$ for a (possibly complicated) function $f: \mathbb{R}^d \rightarrow \mathbb{R}$
- FAR from being a purely academic problem: applications in financial derivate pricing, scenario reduction, computer graphics, pseudo-random number generators, stochastic programming...
- One of the oldest problems in mathematics

Monte Carlo Integration

- Instead of computing $\int f(x)dx$, evaluate f in random samples
- Approximate the integral by the mean value $\frac{1}{n} \sum_{i=1}^n f(x^i)$
- How good is this approximation?

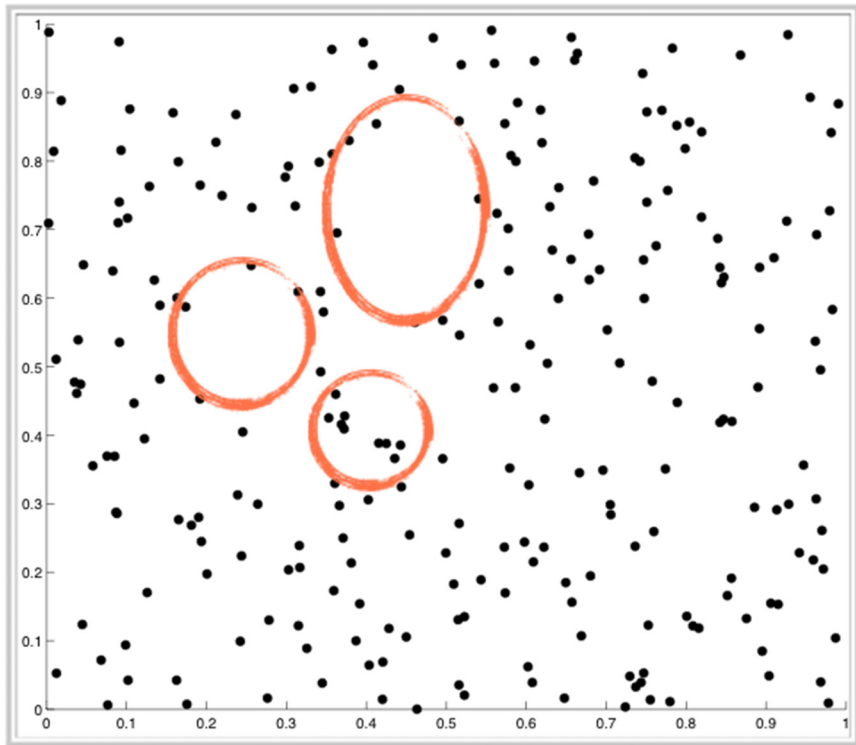
Approximation error can be measured by $V(f)d_{\infty}^*(x^1, \dots, x^n)$, where

- $V(f)$ depends only on f
- $d_{\infty}^*(x^1, \dots, x^n)$ depends only on x^1, \dots, x^n

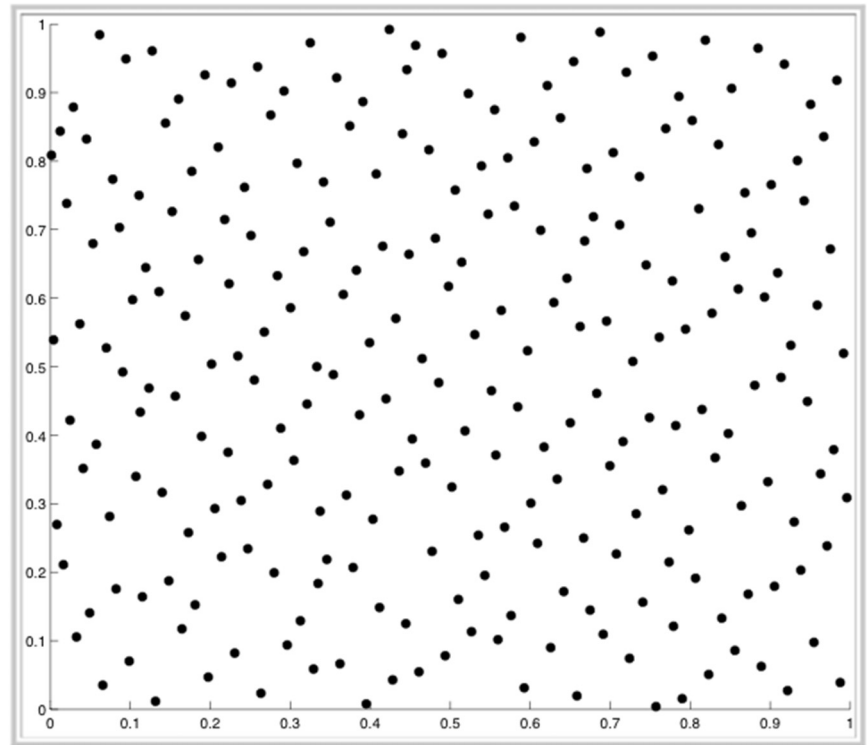


Low Star Discrepancy Point Sets

- Idea of Quasi-Monte Carlo integration: evaluate f in low discrepancy point sets



(Pseudo) Random



Quasi Random

Low Star Discrepancy Point Sets

- Idea of Quasi-Monte Carlo integration: evaluate f in low discrepancy point sets
- **2 Main Problems:**
 - Where to place the points?
(high-dimensional problem!)
 - Computation of star discrepancies is provably hard
(NP-hard and $W[1]$ -hard in the dimension, cf. [GSW09,GKWW12])



Our algorithm(s) are the gold-standard to address both problems

Human-Competitiveness 1/5

Criterion (B): *The results are equal to or better than a result that was accepted as a new scientific result at the time when it was published in a peer-reviewed scientific journal*

- Our algorithms clearly outperform all previous works
 - Exponential performance increase for our evaluation algorithm (previous work includes [WF97, Th01a, Th01b, Sh12])
 - Computed point sets are better by 36% on average when compared to results in [Th01a, Th01b, DGW10]

Human-Competitiveness 2/5

Criterion (D): *The results are **publishable in its own right** as new scientific results independent of the fact they were mechanically created*

- We have published our papers in the most prestigious journals of the field: *ACM Transactions on Modeling and Computer Simulation* & *SIAM Journal on Numerical Analysis*
- We have as well presented them in the relevant conferences of the different communities: *GECCO 2009, MCQMC 2008, MCM 2011, UDT2012, MCQMC 2012, GECCO 2013*, and at various relevant workshops

Human-Competitiveness 3/5 & 4/5

Criterion (E): *The results are equal to or better than the most recent human-created solution to a **long-standing problem** for which there has been a **succession of increasingly better human-created solutions***

Criterion (F): *The results are equal to or better than a result that was considered an **achievement in its field** at the time it was first discovered*

- There has been a long sequence of previous works on both problems (computing the discrepancy of a given point set and creating low discrepancy point configurations, respectively) [e.g., Nie72, De86, BZ93, DEM96, WF97, Th00, Th01a, Th01b, DGW10, and many more]
- Our algorithm is suited also for computing inverse star discrepancies
(i.e., for given dimension d and constant δ , what is the smallest n such that there exists x^1, \dots, x^n in $[0,1)^d$ with $d_\infty^(x^1, \dots, x^n) \leq \delta$?)*

Human-Competitiveness 3/5 & 4/5, cont.

Criterion (E): *The results are equal to or better than the most recent human-created solution to a **long-standing problem** for which there has been a **succession of increasingly better human-created solutions***

Criterion (F): *The results are equal to or better than a result that was considered an **achievement in its field** at the time it was first discovered*

- Our algorithm is also **much faster** than previous approaches:

Instance	Our algorithm		Thiémard Th01b	
	Time	Result	Time to get same result	Result at same time
Faure-12-169	25s	0.2718	1s	0.2718
Sobol'-12-128	20s	0.1885	7.6m	0.1463
Sobol-12-256	35s	0.1110	1.6d	0.0873
Faure-20-1500	4.7m	0.0740	>4d	None
GLP-20-1619	5.2m	0.0844	>5d	None
Sobol-50-4000	42m	0.0665	9h	None
GLP-50-4000	42m	0.1201	>5d	None

Human-Competitiveness 5/5

Criterion (G): The result solves a problem of **indisputable difficulty** in its field

- The addressed problems are **provably (!) difficult** and subject to the **curse of dimensionality**
- **Great interest** by scientific and industrial researchers and engineers: we have started **several new projects** that build on our algorithms
- We could solve some **open problems** posed in the literature (e.g., open problem 42 in [NW10])

Achievements

- ✓ New genetic algorithms for



- computing low discrepancy point sets
 - evaluating star discrepancy values
 - computing inverse star discrepancies
- ✓ Our results **clearly outperform previous results** by a large margin, both in terms of quality and speed
 - ✓ All computed point sets are available online:
<http://grand.gel.ulaval.ca/>
(idea: maintain a database with low star discrepancy point sets)
 - ✓ Great interest from different communities:
several new projects with further applications have been launched (both with mathematicians and engineers)

Full References of Our Papers

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In: *SIAM Journal on Numerical Analysis*, 34:2028--2042
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